



In terms of the ecological knowledge required by guides, there are a multitude of available courses, but no other course covers the critical 'soft skills' explored in this course.

What differentiates the competent from the truly exceptional and successful guide?

This course has the answers and the skills you may be looking for. Whether you are an aspiring, practicing or professional guide; this course will remind you of why you chose this career to begin with, impart new skills and perspective and will leave you refreshed and re-motivated to provide guiding experiences at the very highest level. Written and revised by Garth Thompson, one of the world's best guides, and illustrated with superb humour by Dov Fedler, this course is quite simply a must for every Field Guide and Game Lodge Manager. It is the best investment you can make in the wildlife industry.

To view and try the **FREE** component, [click here](#)

Delivery and assessment of ONLINE courses

All Course content is available **online** but may also be downloaded in PDF format (and easily printed) so you don't have to be **online** to study. No physical product except certificates earned, are posted to students.

All assessment is delivered entirely **online** and is automated. The assessment which we've called "take the test" (top right in each component) consists of between 10 and 30 true/false and multiple-choice questions. There is one test for each of the components of a course. Students may attempt these tests as many times as required until they have achieved the passing mark. **Once a test is passed, it cannot be taken again.**

Module # 1 – What is Guiding All About?

Component # 1 – Introduction to Guiding

Module # 2 – The Guiding Industry

Component # 1 – Ecotourism

Component # 2 – Where to Begin

Component # 3 – The Learning Curve

Component # 4 – Be Prepared

Module # 3 – The Game Drive

Component # 1 – The Game Drive Part # 1

Component # 2 – The Game Drive Part # 2

Module # 4 – The Bush Walk

Component # 1 – Walking Safaris

Component # 2 – Walking Equipment

Component # 3 – The Walk

Module # 5 – Principles, Etiquette and Medical Matters

Component # 1 – Guiding Principles and Etiquette

Component # 2 – Safari Operations

Component # 3 – Medical Matters

Module # 6 – Photography, Odds & Ends

Component # 1 – Photography and Equipment

Module # 7 – Odds & Ends & Feedback

Component # 1 – Odds and Ends

Component # 2 – Clients Feedback